



EA Document Workshop

This workshop teaches delegates how to confidently use the document editor to create templates that extract information from models held in Enterprise Architect. Delegates learn how to select and order content and define the format and layout of generated documents in Word, RTF and PDF formats.

- Location:** Webinar
- Time:** 1 day – see public schedule for dates and times
- Cost:** £250 + VAT per delegate (7 delegates maximum)
- Prerequisites:** Delegates should have a good working knowledge of Enterprise Architect.
- Equipment:**
-  To attend this webinar delegates require a PC or laptop running Enterprise Architect and MS Word with an Internet connection (a headset can be helpful). If you wish to test your environment join a test WebEx meeting: <https://www.webex.com/test-meeting.html>
 -  A trial version of Enterprise Architect is fine for training and can be downloaded from Sparx Systems website: www.sparxsystems.com/products/ea/trial.html. It is also helpful to have a mouse as this makes creating diagrams much easier.
- Course Style:** 40% theory, 60% practical
This workshop comprises a set of targeted hands-on exercises to allow delegates to become confident creating templates and generating documentation from Enterprise Architect.
- Delegate Handouts:** Each delegate receives a booklet containing all the workshop slides and comprehensive theory notes which form excellent reference material. Booklets also contain exercises and suggested solutions. Following successful completion of the workshop each delegate receives a certificate.

Course Modules:

			Theory	EA	Notation	Exercise	Hands-on
HIPPO 00	Introduction	½ hour					
HIPPO W60	EA Document Workshop	6 hours					

Modules

HIPPO 00	Introduction	½ hour
	<ul style="list-style-type: none"> ▪ Delegate background and objectives ▪ Timetable and course outline 	

HIPPO W60	EA Document Workshop	2 hours
	EA Hands-On Exercises	4 hours
	<ul style="list-style-type: none"> ▪ Apply document options and filters ▪ Create templates using the document editor ▪ Define cover page and table of contents ▪ Create and apply style sheets ▪ Use project and report constants ▪ Add sections to content of template ▪ Add element fields and adjust format ▪ Make use of headers, footers and tables ▪ Structure documents with fragments ▪ Create complex virtual documents ▪ Share templates between projects 	